## Application of random matrices

We will talk about three of the many practical applications of matrices:

- Application in Google web search engine
- Application in finance
- Application in image processing


# Application in Google 

The PageRank algorithm

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One way to think about it is to start surfing on the internet through the links from one page to another. The page rank of a website is proportional to the probability that we end up on that website after a specific very long time.

Mathematically, we represent the web as a directed graph with vertices $P_{1}, P_{2}, . ., P_{n}$ for some $n$ and we say that $\left(P_{i}, P_{j}\right)$ is an edge iff the webpage $P_{i}$ links to $P_{j}$.

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The PageRank algorithm generates a vector $\pi$ which satisfy that the rank of the page $P_{i}$ is the sum of the ranks of the pages that point to it, divided by their degree.

For example, one might check that for the following graph, the PageRank algorithm will generate $\pi=(1 / 6,1 / 2,1 / 6,1 / 6)$.


To write this in terms of matrices, let $A$ be the adjacency matrix of the directed graph. Let $d_{\text {out }}\left(P_{i}\right)$ be the out-degree of the vertex $P_{i}$ and let

$$
D:=\operatorname{diag}\left(d_{\text {out }}\left(P_{1}\right), d_{\text {out }}\left(P_{2}\right), \ldots, d_{\text {out }}\left(P_{n}\right)\right) .
$$

Assume that $d_{\text {out }}\left(P_{i}\right) \neq 0$ for all $i$ so we can continue surfing at any time. Let

$$
W:=A^{T} D^{-1} .
$$

Then $\pi$ satisfies:

$$
\pi=W \pi
$$

So $\pi$ is an eigenvector of $W$ with eigenvalue 1 .

# Application in finance 

The covariance matrix

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Let's suppose we have some money and we want to invest it in stocks $A_{1}, A_{2}, . ., A_{10}$. We do not want to take too much risk, so we decide that we want the variance of our portfolio to be upper bounded by some $c>0$. From the past data, we can estimate the covariance matrix of the stocks $A_{1}, \ldots, A_{10}$, call this matrix $V$ and note that $V$ has to be positive definite, i.e. all eigenvalues are positive. We can also compute the estimated returns of the stocks, call them $r_{1}, . ., r_{10}$ and let $r=\left(r_{1}, . ., r_{10}\right)$.

In terms of matrices, we want to find the proportion of the portfolio, $x \in \mathbb{R}^{10}$ such that

- $x^{T} \cdot r$ is maximized
- $x^{\top} V x \leq c$

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Let the singular value decomposition of $V$ be:

$$
V=U^{T} \Sigma U
$$

where $\Sigma:=\operatorname{diag}\left(\sigma_{1}^{2}, \ldots, \sigma_{10}^{2}\right)$ and the columns of $U$ are $u_{i}$, where $\sigma_{i}^{2}$ 's and $v_{i}$ 's are the eigenvalues and the associated eigenvectors of $V$.

Let $y=x \cdot U \cdot \Sigma^{1 / 2}$ and $r^{\prime}=\Sigma^{1 / 2} \cdot U \cdot r$. Our task becomes to find $y$ with $\|y\|_{2} \leq c$ which maximizes

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This implies that $y^{\prime}$ is collinear with $r^{\prime}$ and so we can compute $x$.

# Application to Image Processing <br> Principal Component Analysis 

An image can be view as an $m \times n$ matrix, where each entry of the matrix correspond to a pixel. In general, every color can be computed by a mixture of red blue and green, so we can associate each color with a triplet in which each coordinate is the amount of red, green and respectively blue in that color.

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The problem with a picture which has high resolution is that it contains a lots of informations which need to be stored, so it will take a lot of space. In many situations we do not necessarily need the high resolution, but a very good approximation of it.

For simplicity of the argument, let's suppose we are working with a square black and white picture, so the entries of our matrices can be seen as real numbers, 0 meaning white and 1 black. Let $A$ be the associated matrix. In general $A$ is full ranked, so if we want to store the image, we have to store $n^{2}$ bits.

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be the singular value decomposition of $A$. Define

$$
A_{k}:=\sum_{i=1}^{k} \sigma_{i} v_{i}^{*} v_{i} .
$$

The idea is that if the eigenvalues of $A$ are far from each other, then the matrix $A_{k}$ is a good approximation for $A$.

For example

$$
A-A_{k}=\sum_{i=k+1}^{n} \sigma_{i} v_{i}^{*} v_{i}
$$

which implies:

$$
\left\|A-A_{k}\right\|_{F r}^{2}=\sum_{i=k+1}^{n} \sigma_{i}^{2}
$$

Note that in order to store $A_{k}$ we only need $k n+k$ bits as we only store the first $k$ eigenvalues and eigenvectors.

The following example appears in it Principal Component Analysis (PCA) by Vaclav Hlavac and it uses only the first 4 eigenvectors to reconstruct a $231 \times 261$ pixels image.


## Questions?

